

# 2025 Spring Chess Classic Regulations

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## 1. Conduct

- 1.1. **Demeanor:** Participants are required to maintain a professional demeanor throughout this competition and adhere to the Saint Louis Chess Club's Member & Guest Code of Conduct, US Chess Code of Ethics and Safe Play Policy, and FIDE Laws and Regulations. Any violations of these policies or established decorum will prompt the Saint Louis Chess Club to take necessary actions. This may involve reporting the incident to FIDE and US Chess, potentially affecting the player's eligibility for future invitations.
- 1.2. **Prompt Arrival:** Players are expected to arrive promptly for their games. Players not at their board at the beginning of each round may receive a fine of 10% of their prize winnings, to be deducted from their prize for each occurrence. Players more than 10 (ten) minutes late for a round shall forfeit that round. Players who withdraw or forfeit a game may not receive any prize money.
- 1.3. **No Personal Items:** No unauthorized cell phones, watches, pens or any other devices shall be allowed in the tournament area without prior approval from the Chief Arbiter. Any violation of this policy will result in forfeit of that round and may result in expulsion from the Event.
- 1.4. **No Draw Offers:** A "no draw" rule will be in effect throughout the Event. No player may offer nor accept a draw. In the event of a claim for a draw under Article 9.2 of the FIDE Laws of Chess (three-fold repetition) or under Article 9.3 of the Laws (50 move rule), one of the Event Arbiters must be asked by the players to verify the claim.

## 2. Format

- 2.1. The Event shall consist of two sections, each a 10-player Round Robin.

## 3. Pairing & Scoring:

- 3.1. Players will be seeded by lot prior to the tournament.
- 3.2. Players will be paired according to the standard FIDE Berger Tables.
- 3.3. Standard scoring rules shall apply, with 1 point for a win,  $\frac{1}{2}$  point for a draw, and 0 points for a loss.

## 4. Time controls:

- 4.1. **Classical:** The time control shall be forty moves in ninety minutes, followed by the remainder of the game in 30 minutes, with an additional 30-second increment per move starting from move one (40/90; G/30; +30).

**4.2. Playoff:** The playoff time control shall be game in three (3) minutes plus two (2)-seconds increment from move one (G/3+2).

**4.3. Armageddon:** An Armageddon game is defined as follows: White shall start with 5 minutes. Black shall start with 4 minutes. There shall be a 2-second increment for both players starting on move 61. Black shall be declared the winner if the game ends in a draw.

**5. Prizes**

The total prize fund shall be \$40,000 (Forty Thousand U.S. Dollars), distributed according to the table below and the terms described herein.

A Group		B Group	
Place	Prize	Place	Prize
1	\$5,000	1	\$4,000
2	\$4,000	2	\$3,000
3	\$3,000	3	\$2,500
4	\$2,500	4	\$2,000
5	\$2,000	5	\$1,500
6	\$1,500	6	\$1,000
7	\$1,500	7	\$750
8	\$1,000	8	\$750
9	\$1,000	9	\$500
10	\$1,000	10	\$500
Winner's Bonus	\$500	Winner's Bonus	\$500
<b>\$40,000</b>			

**6. Playoffs:** If two or more players are tied for first at the conclusion of the Event, there shall be a playoff to determine the Event winner and the Winner's Bonus.

6.1. Playoff games shall not be rated.

6.2. The Winners bonus shall be paid to the overall event winner of each group, whether determined by the tournament or the playoff. All other prizes shall be split equally among all tied players.

6.3. The following math tiebreaks shall be used to seed players into the Playoffs: 1. Direct Encounter, 2. Most Blacks, 3. Koya System, 4. Sonneborn-Berger, 5. Won Games.

6.4. In the Playoffs, players shall contest a 2-game blitz match (two players) or single round robin (more than two players).

- 6.5. If no winner is determined, a series of Armageddon games shall be used to determine the winner.

## Schedule of Events

Day	Start time	End time	Event
20-Apr			Player Arrival
21-Apr	11:30 AM	12:00 PM	Player Meeting
21-Apr	12:00 PM	5:00 PM	Round 1
22-Apr	12:00 PM	5:00 PM	Round 2
23-Apr	12:00 PM	5:00 PM	Round 3
24-Apr	12:00 PM	5:00 PM	Round 4
25-Apr	12:00 PM	5:00 PM	Round 5
26-Apr	12:00 PM	5:00 PM	Round 6
27-Apr	12:00 PM	5:00 PM	Round 7
28-Apr	12:00 PM	5:00 PM	Round 8
29-Apr	12:00 PM	5:00 PM	Round 9
29-Apr	5:00 PM	7:00 PM	Playoff
29-Apr	6:30 PM	8:30 PM	Closing Dinner
30-Apr			Player Departure